



*by The White Knight Gameclub in Belgium*

## **The Scenario:**

### **Counterattack of the 1<sup>st</sup> SS Panzer Division on Hubert Folie 21 July 1944.**

The persistent low clouds of that day in Normandy enable the German troops to make their move because the British are unable to call for their air support.

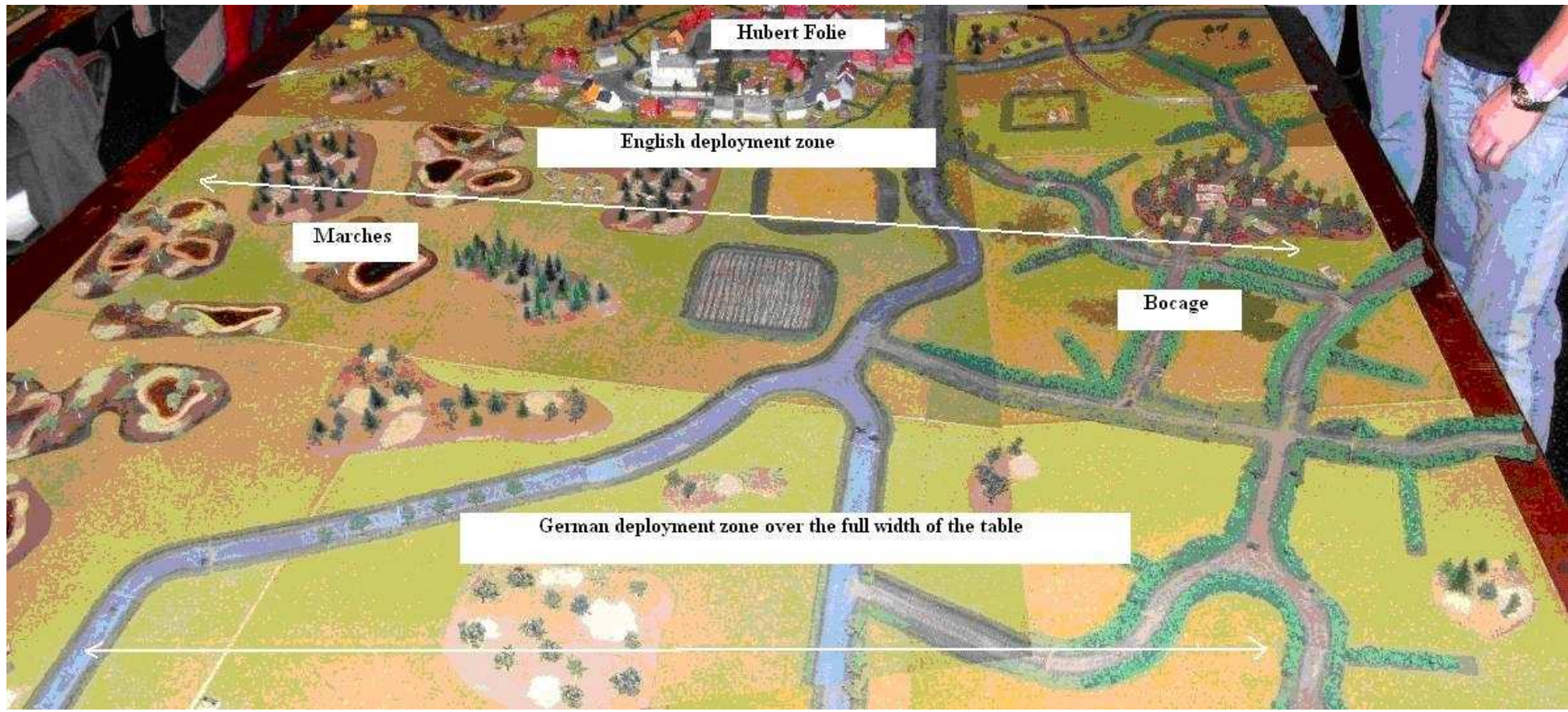
The English player has a sheet with 30 points. At the beginning of each British turn he throws a d6. The number of spots of that throw will be subtracted from those 30 points. When the 30 points have been reduced to 0 the clouds dissipate. Each next turn a d6 must be thrown. For a 6 the British troops get their air support and the game is over.

The German player has to try to get at least 3 units of infantry and 3 tanks into the village before the clouds dissipate (and e.g. before a 6 on a d6 is thrown).

We play the scenario with 6 mm miniatures on a table of 1.80 x 1.80 m.



## Layout and Starting Positions:



- The German troops are deployed over the entire south end of the layout.
- The British player can deploy his troops up to halfway the tabletop.
- The east (up to  $\pm 40$  cm of the board edge) consists of bocage, which is impenetrable for tanks and other vehicles. You can only advance on the road or through holes in the vegetation.
- The west (up to  $\pm 40$  cm of the board edge) consists of swamps, which are impenetrable for vehicles.
- In the centre of the layout ( $\pm 100$  cm) there are trees, groves, fields and low bushes.

## **German Troops:**

The troops of the 1<sup>st</sup> SS Pz Div (LAH) were elite forces and very well-equipped. The command rolls are 10 for the CO and 9 for the HQ. The German troops can dispose of the following material:

1 CO  
5 HQ  
1<sup>st</sup> Zug (Pl): 2 sections and 1 MG team  
2<sup>nd</sup> Zug (Pl): 2 sections and 1 Flamethrower team  
3<sup>rd</sup> Zug (Pl): 2 sections and 1 MG team  
4<sup>th</sup> Zug (Pl): 2 sections and 1 Flamethrower team  
5<sup>th</sup> Zug (Pl): 2 sections and 1 MG team  
6<sup>th</sup> Zug (Pl): 2 sections and 1 Flamethrower team  
15 Sdkfz 251/1  
6 Sdkfz 234/2 Puma  
3 Tiger I  
3 Jagdpanthers  
12 Panthers  
SP: 3 MG teams and 1 Pl of Mortars (6 pieces)



## **English Troops:**

The British troops are a variety of infantry and tanks of the 7<sup>th</sup> Mec Div. The command rolls are 9 for the CO and 8 for the HQ. The British troops can dispose of the following material:

1 CO  
5 HQ  
1<sup>st</sup> Platoon (Pl): 3 sections, 1 Bren team and 1 Mor  
2<sup>nd</sup> Platoon (Pl): 3 sections, 1 Bren team and 1 Mor  
3<sup>rd</sup> Platoon (Pl): 3 sections, 1 Bren team and 1 Mor  
4<sup>th</sup> Platoon (Pl): 3 sections, 1 Bren team and 1 Mor  
5<sup>th</sup> Platoon (Pl): 3 sections, 1 Bren team and 1 Mor  
6<sup>th</sup> Platoon (Pl): 3 sections, 1 Bren team and 1 Mor  
21 Cromwells  
9 Sherman Fireflies  
3 Churchills



Report from the field journal of the  
1<sup>st</sup> SS Panzer Div "LsSAH"  
20 July 1944



## Counterattack of the 1<sup>st</sup> SS Panzer Division on Hubert Folie 21 July 1944

When the night falls near Caen on 20 July 1944 'Operation Goodwood' comes to a halt. Montgomery's effort to advance from Caen to the South crossing the Orne with 3 mechanical and 3 infantry divisions to breach the German lines, has failed. The result is the loss of 5500 Allied troops and 410 tanks.

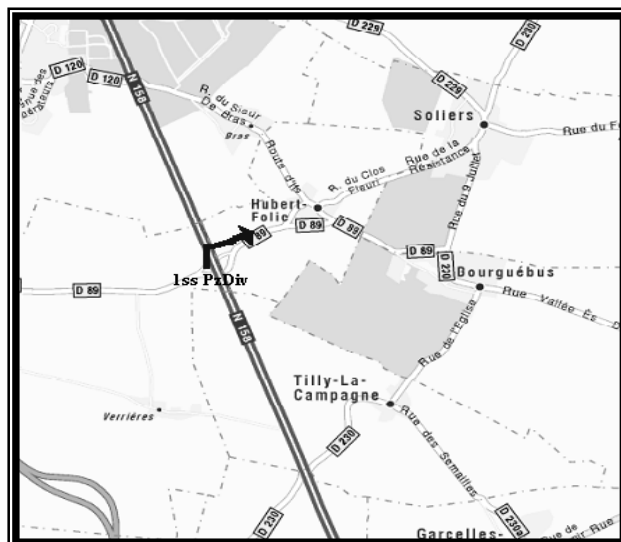


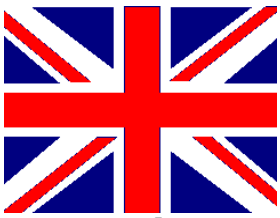
At dawn on 21 July the 1<sup>st</sup> SS Panzer Corps under the command of Sepp Dietrich is ordered to counterattack.

A section of the 1<sup>st</sup> SS Panzer Division will try to capture 'Hubert Folie' in order to reopen the axis to Caen.

The Division will advance via the road from Falaise to Caen. Near 'Hubert Folie' it will attack the village from the West.

Under a sky with heavy clouds the engines are started to launch the counterattack. Will the Germans succeed in conquering the village in time or will they encounter heavy resistance from the Allies?





## The 7<sup>th</sup> Mechanical Division defending ‘Hubert Folie’, 21 July 1944

When the night falls near Caen on 20 July 1944 ‘Operation Goodwood’ comes to a halt. Montgomery’s effort to advance from Caen to the South with 3 mechanical and 3 infantry divisions to breach the German lines, has failed. The result is the loss of 5500 Allied troops and 410 tanks.

The evening of 20 July sections of the 7<sup>th</sup> Mec Div retreat on the line Cheux-Touffreville. The 22<sup>nd</sup> Mec Bde has secured itself in ‘Hubert Folie’, which is protected on its left flank by impenetrable bocage and on its right flank by swamps. The 22<sup>nd</sup> gets some breathing space and hopes to recover from the heavy losses which it has suffered the last few days.



However, at dawn on 21 July the British can hear the loud roar of the engines of heavy Tigers and Panthers coming at them. The enemy has launched the ‘counterattack’.

Will the Allies be able to hold Hubert Folie? Will the sun penetrate the persistent low clouds and will they get the much-needed air support?...

